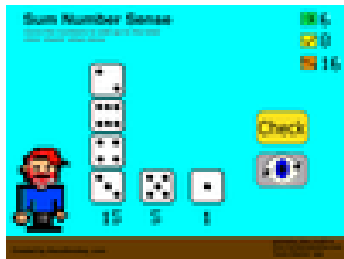


Project Title: Engaging Exploration Stations

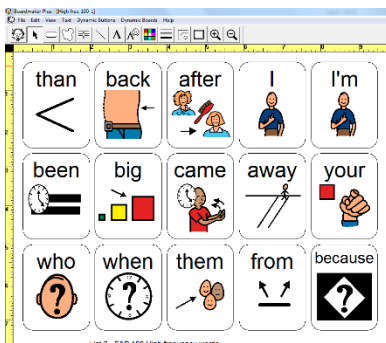
Artifacts:



Sum Number Sense & Click Sum Dice:

I created these two games because my students had very limited experience playing dice games and could not immediately subitize (recognize without individually counting) a number of objects. They are basically clones of

games available on the iPad (Math Doodles).



Visual Word Wall:

A word wall does not offer feedback or clues when a student is unable to read the words on it. This is why I created a visual word wall using Boardmaker images. The list of words is based on the 100 high frequency words from Fountis and Pinnell.

Sample Student Coding:

Two students have taken to creating simple scratch animations. The following is a sample of what they are able to create independently.

Excel Word List tool:

A method of assessing students using excel (zoom in to the student's row, delete words that they know, resort the list to remove blanks) including a mail merge file to practice a memory game)

Ten Frame Peek A Boo:

This is in progress, but it is able to be shared. It is an assessment tool where a student is shown a ten frame for a specific amount of time (0.5 seconds) and quizzed on whether or not they can recognize the value (more subitizing practice).