

Assignment - Sound

From the list above there are many options for assignments:

Sound 1:

Similar to the lighting assignment - find the best sound.

30 second scene. Focus on dialogue acting scene (make sure students do understand SHOW DON'T TELL in film making but for some assignments it can be simple actors acting a scene.) Shot in three shots minimum. Master shot, close up and reverse close up.

- Outdoor
- Classroom
- Hallway
- Quiet Room

Sound 2: (subtitles)

- Worst sound from above exercise add in subtitles

Sound 3: (ADR)

- Choose one of the scenes from above and use ADR
- Automated Dialogue Replacement

It's tricky to do. Record moment by moment. Plan it out and rehearse before going to record and 'fix it in editing'.

Sound 4: Room Tone

Record room tone and then add it in to one of the scenes that you previously created.

Sound 5: Music

Add music to the scene to see how the layer changes the scene.

Sound 6: Sound Effects and Foley

Create a simple scene where sound effects will make the scene. No dialogue. Something like:

- Boy trying to fall asleep at night. Water dripping from tap. Dog barking outside. Opening window to yell at dog. Door creaking open as cat comes in room. etc
- Students need to find sound effects online and insert
- Students need to create foley sounds - ie record something different that makes the sound. Watermelon dropping to the floor for a punch sound etc
- Compare sound effect scene to foley scene

Sound 7: Layer it all

- Use the sound effect scene to then layer in music, room tone, and add in one ADR line and one subtitle line.

Quality not quantity. Emphasize the moment and detail to students. Creating a long scene is not important. Quality of moment is key.

